

Build up exercises

Buttons

1. Simple button
2. Multi-state button
3. Hit state frame on buttons
4. Animated buttons
5. Adding sound to a button
6. Flashing buttons

Adding Photos and movies

7. Loading pictures with buttons
8. Pictures appearing like magic
9. Row of pictures sliding in
10. Adding a movie to your web site

Additional techniques

11. Combo boxes
12. Scroll Box containing text only
13. Scroll Box containing mixed content
14. Open up an external PDF document
15. Link to an external website

Website basics & ideas

16. Start with a simple website_1
Set up the three buttons to use as navigation
17. Start with a simple website_2
Add the three pages to hold the content
18. Start with a simple website_3
Add action script to the buttons
19. Start with a simple website_4
Add all of the action script in one central frame
20. Putting a whole website in one frame_1
Here we place all of the pages into a movie clip
21. Putting a whole website in one frame_2
Adding the code to make the buttons work

22. Another example of how to set up a website
By making the pages visible on click of a button

Building an E-Book

1. Setting up the background (10:04)
Set up the borders, logo and title
2. Producing the menu (14:20)
Add the buttons to the background menu bar
3. Making the menu work (15:11)
Add the drop down menus to the main menu
4. Writing the action script to make it work (7:03)
So the main menu drops down
5. Producing the side popping menus (17:37)
See how to make menus pop out sideways
6. Making the menus disappear (12:08)
When you move the mouse away from them
7. Adding the contents pages (9:50)
8. Adding new pages and deleting unused pages (3:40)
9. Making the buttons work (12:24)
Adding action script to the menu buttons
10. Adding navigation buttons (11:19)
In their own panel – next and back buttons
11. Making the buttons change colour (4:17)
When the mouse hovers over them
12. Adding action script to the three buttons (13:43)
13. Adding the page label box (4:40)
14. Adding the assets onto the e-book pages (19:00)
15. Publishing the e-book for the end user (5:00)